

# GOOD MORNING



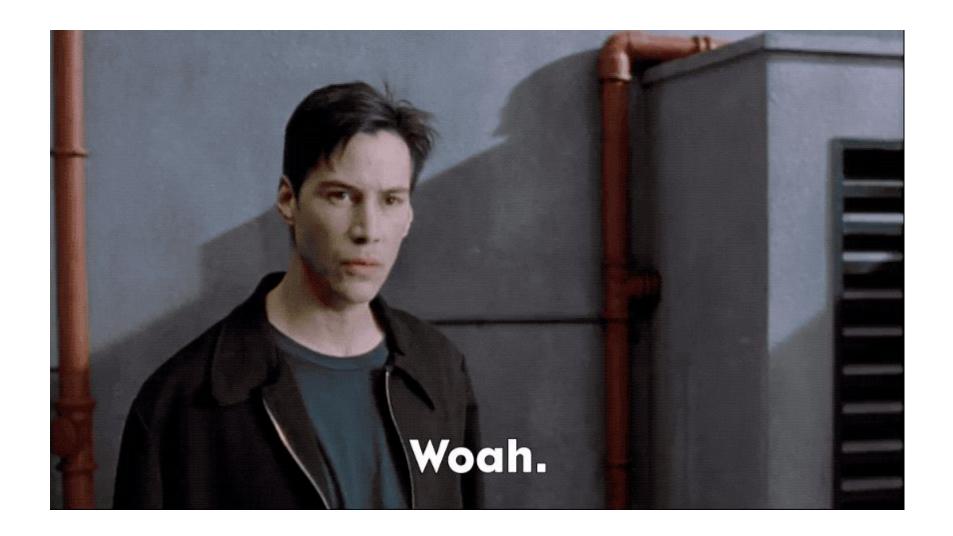
### Thank you Albert!



## **Design Justice + Digital Services**

Recap

Design justice rethinks the design process so that it centers around people who are normally marginalized by design.



#### Potential injustices

- Project prioritization
- Project goals
- Project scope
- Scope creep
- Project stakeholders
- Measuring success

#### Things we've done to treat the symptoms of injustice

- Transit partnership
- Lifeboat
- Web guidelines
- E-mail marketing funnels
- Hiring a UX designer
- Web training
- myBus

#### Things we're doing to treat symptoms of injustice

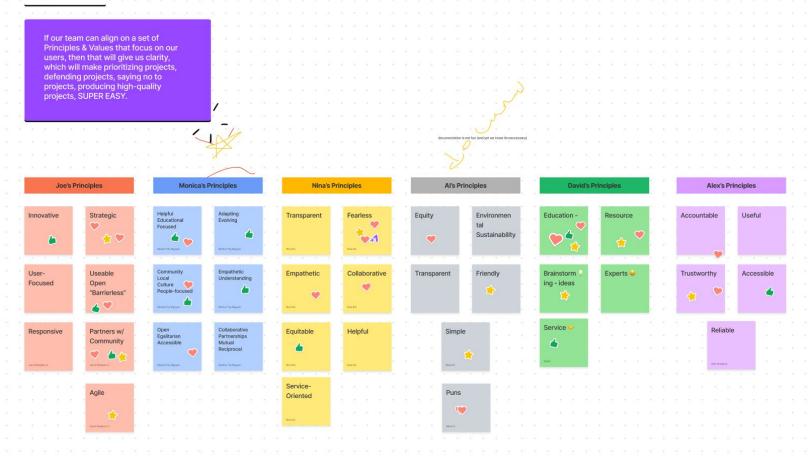
- myBus 3.0
- Design System
- Documentation
- More transparency & collaboration
- Asana templates
- Partnering with ITS & Swiftly
- New RFPs to build capacity
- 18F Partnership

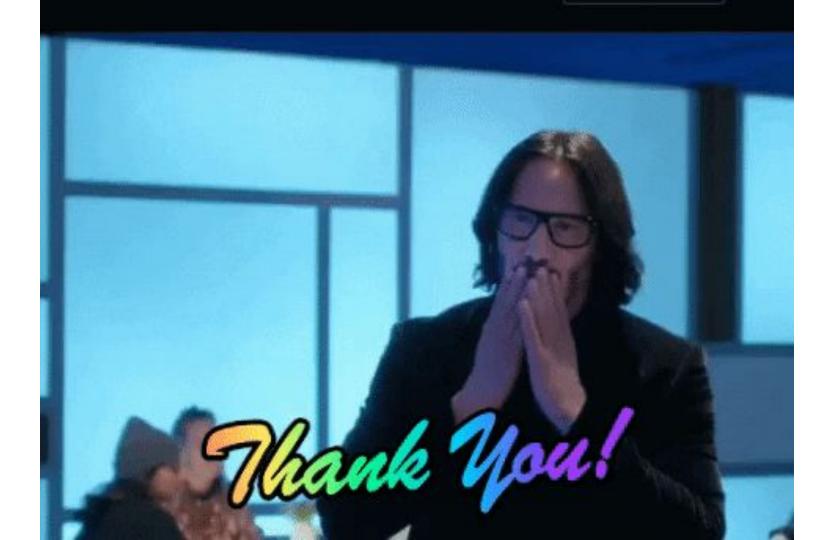
#### How to treat the cause of Injustice

#### **Hypothesis**

If our team can align on a set of <u>Principles & Values</u> that focus on our users, then we will have clarity which will make prioritizing projects, defending projects, saying no to projects, producing high-quality projects, SUPER EASY.







#### Path to Happiness

- 1. Principles permanent and unchanging. Ex. Integrity, honesty
- 2. Values are how you practice your principles and can evolve
- 3. Vision Where do we want to be in 3-5 years. Ensure it aligns with Values.
- 4. Goal(s) Specific ways we intend to get to our vision. What we learn as we accomplish our goals could evolve the Vision.
- 5. Discrete projects & tasks to accomplish goal(s)
- 6. Metrics to measure how close we are to accomplishing goal
- 7. Order, Clarity, Satisfaction, Quality, Boundaries

